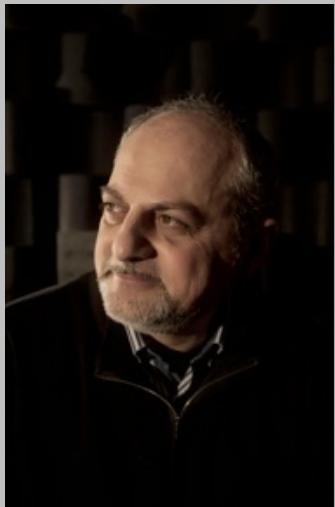


Augusto Sarti

Short bio and Publications



Stats

NAME Augusto Sarti

PRIMARY AFFILIATION Dipartimento di Elettronica, Informazione e Bioingegneria (DEIB), Politecnico di Milano, Italy

JOB TITLE Full Professor

EXPERTISE Audio and Acoustic Signal Processing, Music Information Processing, Multimedia Signal Processing, Nonlinear Processing, Multi-Dimensional Signal and Image Processing, 3D Vision

PROFILE AT A GLANCE

Coordinator of the **Musical Acoustics Lab** and the **Sound and Music Computing Lab** at PoliMI. Coordinator the Master of Science Program in **Music and Acoustic Engineering** of the Politecnico di Milano.

Co-founder of the **Image and Sound Processing Group (ISPG)**, *DEIB - Politecnico di Milano*.

Senior Member of the IEEE. Member of the Board of Directors of EURASIP (Director of Conferences)

Brief CV

Augusto Sarti received both his "Laurea" degree (joint BS-MS) and his Ph.D. in Electronic Engineering from the University of Padua, Italy, in 1988 and 1993, respectively, with research on nonlinear communication systems. His graduate studies included a joint graduate program with UC Berkeley, CA, USA. After a brief period as Post-Doc Researcher at UCB, in 1993 he joined the faculty of the Politecnico di Milano, Italy, where he is currently a full professor. He also held a Full Professorship (adjunct) at UC Davis, CA, USA, from 2013 to 2017.

His research interests are in the area of multimedia signal processing, with particular focus on audio and acoustic signal processing (space-time audio processing, sound analysis, synthesis and processing). He also worked on topics of music information processing, image analysis and 3D vision, multidimensional signal processing, nonlinear processing, and virtual analog modeling.

In the area of sound synthesis, his main contributions are in the development of generalized Wave Digital Filters, which model general reflection filters and nonlinear elements. In the area of space-time audio processing he focused on the development of visibility-based beam tracing solutions for interactive soundfield modeling and rendering. He also contributed to the field of acoustic scene estimation and environment estimation based on microphone arrays with novel geometric methodologies, which have been the topic of the EC-funded SCENIC project, coordinated by him. His latest contribution to geometric space-time audio processing is the development of novel soundfield imaging (capturing/rendering) technologies, which focus on the plenacoustic function for applications of acoustic scene analysis and reconstruction. More recently these solutions were turned into the definition of soundfield maps and the ray space transform for acoustic scene analysis, processing, manipulation and rendering. In the area of Music Information Processing, he focused on the extraction of high-level music descriptors, evolutive musical genre estimation, musical information extraction (e.g. beat trackers, harmonic trackers, drum transcription); content-based semantic search of music as well as movement in dance (Wholdance EU Project). Along with his team he is currently applying machine learning methods to the timbral, acoustic and vibrational characterization of acoustic musical instruments in collaboration with the Violin Making District and the Violin Museum of Cremona, Italy.

In the area of computer vision, he focused on a wide range of solutions for 3D vision, covering self-calibration of multicamera systems, camera egomotion estimation, depth estimation, surface reconstruction (including surface fusion and fast levelset modeling), using methodologies from projective geometry and geometric algebra.

In the area of nonlinear system theory, his main contribution was the development of a method for the exact algebraic inversion of Volterra systems of arbitrary order.

He also worked on a variety of other topics and applications, including 3D data analysis (GPR analysis, fracture estimation); multidimensional signal processing (signal decimation in multidimensional lattices and filter design); video analysis for surveillance applications; gesture and face recognition; motion vector estimation; tempering detection; non-holonomic motion planning on Lie Groups and Lie Algebra; voice and sound classification; speaker recognition; and more.

He coauthored over 300 journal articles and conference papers, as well as numerous patents in the areas of multimedia signal processing. He also promoted, coordinated or contributed to numerous research Projects (25+ EC-funded projects to date). He is a co-founder of the Image and Sound Processing Group of the Politecnico di Milano, and its first laboratory, the Image and Sound Processing Lab (Milano Leonardo Campus). He established two more laboratories: the Sound and Music Computing Lab; and the Musical Acoustics Lab. He currently coordinates the activities of both such labs, which are very active internationally, with several projects funded by companies within and outside the EU. In 2005 he started the new didactic track of "Sound and Music Engineering" within the MS of Computer Science and Engineering of the Politecnico di Milano, Como Campus (in collaboration with the Como Conservatory of Music). For over 10 years this program graduated 30-40 new experts a year in the areas of audio and acoustics. Starting from the Ac.Yr. 2018-19, this didactic track has become a full-fledged M.Sci. program named "Music and Acoustic Engineering", offered in the Milano Leonardo and Cremona Campuses of PoliMI.

As a Senior Member of the IEEE, he is actively involved in IEEE events and committees. He has been an elected member of the Audio and Acoustics Signal Processing Technical Committee (AASP-TC) for two consecutive terms. He has also served as Senior Area Editor as well as Associate Editor of IEEE Signal Processing Letters, and IEEE/ACM Transactions on Audio Speech and Language Processing. Since 2019 he has been a member elect of the Board of Directors of the European Association for Signal Processing (EURASIP), with the role of Director for Conferences. He was the founder and chairman of the EURASIP Technical Area Committee (TAC) on “Acoustic, Speech and Music Signal Processing” (ASMSP), from 2016 to 2018, and is currently a member of the same TAC. He is a co-founder and member of the European Acoustics Association (EAA) Technical Committee on Audio Signal Processing. He has served as guest editor for numerous special issues of international journals (IEEE Tr. on Instrumentation and Measurement, EURASIP J. on Advances in Signal Processing, etc.). He was co-chairman of the 2005 Edition of the IEEE Intl. Conf. on Advanced Video and Signal based Surveillance (AVSS); and chairman of the Digital Audio Effects conference, DAFx, 2009. He was in the organizing committee of the 2014 edition of the IEEE Intl. Conf. on Acoustic Speech and Signal Processing (ICASSP 2014); and of the 2009 edition of the ACM/IEEE Intl. Conf. on Distributed Smart Cameras (ICDSC-09). He was Technical Program Co-Chair of the IEEE Intl. Workshop on Haptic Audio-Visual Environment and Game (HAVE-09) as well as of the 2018 edition of the European Signal Processing Conference (EUSIPCO). He was co-chairman of the 2019 edition of IEEE Intl. Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA) in New Paltz, NY, USA. He has been invited as keynote speaker to several International Conferences, including the International Workshop on Multidimensional Systems (nDS13); and the 2017 edition of IEEE WASPAA, New Paltz, NY, USA. He has held several major Conference Tutorials, including one in EUSIPCO 2013 in Bucharest and one in EUSIPCO 2016 in Budapest. In 2017 Augusto Sarti received the “Outstanding Editorial Board Member Awards” by the Signal Processing Society of the IEEE.

Links

Official PoliMI-DEIB webpage

<https://www.deib.polimi.it/eng/people/details/61414>

Master of Science in “Music and Acoustic Engineering” (MAE):

<https://suono.polimi.it>

<https://www.facebook.com/musicalacoustics/>

<http://www.polinternational.polimi.it/educational-offer/laurea-magistrale-equivalent-to-master-of-science-programmes/music-and-acoustic-engineering/>

<https://www.polimi.it/en/programmes/laurea-magistrale-equivalent-to-master-of-science/>

For a full description of MAE see “educational rules” document in

<http://www.ingindinf.polimi.it/>

Image and Sound Processing Group:

<http://ispgr.deib.polimi.it/>

Musical Acoustics Lab at the Violin Museum of Cremona

<http://www.museodelviolino.org/laboratori-scientifici/laboratorio-di-acustica-musicale/>

UC Davis personal page:

<http://www.ece.ucdavis.edu/people/sarti/>

Recent International Projects

1. INTERMUSIC: INTERactive environment for learning, information and MUSIC practice - a European funded project (ERASMUS+) focusing on music information extraction for learning and for didactic applications, as well as for Networked Music Performances (expected to start in January 2018). In collaboration with the “G. Verdi” Conservatory of Music, Milano, Italy.
2. WhoLoDance: Whole-Body Interaction Learning for Dance Education - a European funded project focusing on multi-modal interaction and information extraction for dance performances and didactics (started in 2016).
3. Morphoacoustics: individualisation for 3D Audio over Headphones - funded by the Australian Research Council (started in 2016)
4. COSSIM: A Novel, Comprehensible, Ultra-Fast, Security-Aware CPS Simulator - a European funded project focusing on smart Cyber Physical Systems (started in 2015).
5. SCENIC: Self-Configuring ENvironment-aware Intelligent aCoustic sensing - a European project funded under the Future and Emerging Technology initiative concerning environment-aware geometric acoustic processing (**project coordination ISPG**)
6. REWIND: Reverse Engineering of audio-VIsual coNtent Data - a European project funded under the Future and Emerging Technology initiative concerning environment-aware geometric acoustic processing (**project coordination ISPG**)
7. Tai-Chi: Tangible Acoustic Interfaces for Computer-Human Interaction - a European project (STRP) concerning the development of acoustic solutions for tactile interaction (**best exhibit grand prize at IST 2006, Helsinki**)
8. ORIGAMI: A new paradigm for high-quality mixing of real and virtual – a European project (STRP) concerning the development of advanced technologies for film and TV productions (**project coordination ISPG**)
9. ALMA: ALgorithms for the Modeling of Acoustic interactions - a European project funded under the Future and Emerging Technology initiative concerning automatic object-based sound synthesis through physical modeling (**project coordination ISPG**)

Publications

Manuscripts Submitted to International Journals

1. L. Comanducci, F. Borra, P. Bestagini, F. Antonacci, S. Tubaro, A. Sarti, “Source Localization using Distributed Microphones in Reverberant Environments based on Deep Learning and Ray Space Transform”. Submitted to IEEE/ACM Tr. Audio, Speech and Language Processing, 2019.
2. M. Cobos, F. Antonacci, L. Comanducci, A. Sarti, “Frequency-Sliding Generalized Cross-Correlation: A Sub-band Time Delay Estimation Approach”. Submitted to IEEE/ACM Tr. Audio, Speech and Language Processing, 2019.

Publications on International Journals

3. Craig T. Jin□, Shiduo Yu, Fabio Antonacci, Augusto Sarti, “Perspectives on microphone array processing including sparse recovery, ray space analysis, and neural networks”. Acoustical Science and Technology, Vol. 41, No. 1, Jan. 2020, pp. 308-317. Online ISSN: 1347-5177; Print ISSN: 1346-3969; ISSN-L: 0369-4232; DOI: <https://doi.org/10.1250 AST.41.308>

4. A. Bernardini, A.E. Vergani, A. Sarti, "Wave Digital Modeling of Nonlinear 3-terminal Devices for Virtual Analog Applications". *Circuits, Systems, and Signal Processing*, Springer, 2019. Published online: Jan. 9, 2020. DOI: <https://doi.org/10.1007/s00034-019-01331-7>
5. F. Borra, A. Bernardini, F. Antonacci, A. Sarti, "Uniform Linear Arrays of First-Order Steerable Differential Microphones". *IEEE/ACM Tr. Audio, Speech and Language Processing*. Vol. 27, No. 12, Dec. 2019, pp. 1906-1918. Print ISSN: 2329-9290. Online ISSN: 2329-9304. DOI: <10.1109/TASLP.2019.2934567>.
6. A. Canclini, F. Antonacci, S. Tubaro, A. Sarti, "A Methodology for the Robust Estimation of the Radiation Pattern of Acoustic Sources", To appear on *IEEE/ACM Tr. Audio, Speech and Language Processing*, 2019.
7. A. Bernardini, P. Maffezzoni, A. Sarti, "Linear Multi-Step Discretization Methods with Variable Step-Size in Nonlinear Wave Digital Structures for Virtual Analog Modeling". *IEEE/ACM Tr. Audio, Speech and Language Processing*, Vol. 27 , No. 11, Nov. 2019, pp. 1763-1776. DOI: <10.1109/TASLP.2019.2931759>.
8. S. Delle Monache, L. Comanducci, M. Buccoli, M. Zanoni, A. Sarti, E. Pietrocola, F. Berbenni, G. Cospito, "A Framework for Exploring the Sense of Presence in Interactive Networked Music Learning Scenarios". *Hindawi, Wireless Communication and Mobile Computing*, Volume 2019, Article ID 4593853, 2019. DOI: <10.1155/2019/4593853>.
9. A. Bernardini, K.J. Werner, J.O. Smith III, A. Sarti, "Generalized Wave Digital Filter Realizations of Arbitrary Reciprocal Connection Networks". *IEEE Tr. Circuits and Systems I: Regular Papers*, Vol. 66, No. 2, Feb. 2019, pp. 694-707. Print ISSN: 1549-8328, Online ISSN: 1558-0806, Digital Object Identifier: <10.1109/TCSI.2018.2867508>.
10. K.J. Werner, A. Bernardini, J.O. Smith III, A. Sarti, "Modeling Circuits with Arbitrary Topologies and Active Linear Multiports using Wave Digital Filters". *IEEE Tr. Circuits and Systems I: Regular Papers*, Vol. 65, No. 12, Dec. 2018, pp. 4233-4246. DOI: <10.1109/TCSI.2018.2837912>.
11. A. Bernardini, F. Antonacci, A. Sarti, "Wave Digital Implementation of Robust First-Order Differential Microphone Arrays". *IEEE Signal Processing Letters*, Vol. 25, No. 2, pp. 253-257, 2018. DOI: <10.1109/LSP.2017.2787484>.
12. A. Bernardini, P. Maffezzoni, L. Daniel, A. Sarti, "Wave-based Analysis of Large Nonlinear Photovoltaic Arrays". *IEEE Tr. Circuits and Systems - I: Regular Papers*, 2017. Vol. 65, No. 4, pp. 1363-1376. Print ISSN: 1549-8328. Online ISSN: 1558-0806. DOI: <10.1109/TCSI.2017.2756917>.
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14. A. Canclini, F. Antonacci, A. Sarti, S. Tubaro, "Distributed 3D source localization from 2D DOA measurements using multiple linear arrays", *Hindawi Wireless Communications and Mobile Computing*, Vol. 2017, Article ID 1049141, <https://doi.org/10.1109/2017/1049141>
15. M. Compagnoni, R. Notari, A.A. Ruggiu, F. Antonacci, A. Sarti, "On the Statistical Model of Source Localization Based on Range Difference Measurements". *Journal of the Franklin Institute*, Vol. 354, No. 15, Oct. 2017, pp. 7183-7214. DOI: <10.1016/j.jfranklin.2017.07.034>
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17. M. Marcon, A. Sarti, S. Tubaro, "Multicamera Rig Calibration by Double-Sided Thick Checkerboard". *IET Computer Vision*, Vol. 11, No. 6, Sept. 2017, pp. 448-454. DOI: <10.1049/iet-cvi.2016.0193>, Inspec Acc. No. 17134893.
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20. C. Rottondi, C. Chafe, C. Allocchio, A. Sarti, "An Overview on Networked Music Performance Technologies". *IEEE Access*, Vol. 4, 2016, pp.8823-8843. DOI: <10.1109/ACCESS.2016.2628440>
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